




## LADDERS

When this  is in the first row during Assault phase:

This Wall Section is automatically Breached.

Additionally Kill all  and discard any  in the Rest Zone of this Wall Section.


  
0



4 



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# IRON DRAGON

## RULES:

1. This card acts as a Location with 3  slots for games with 1-3 players, and with 4  slots for games with 4-5 players.
2. The Iron Dragon is a unique Location.  
Players cannot Move their  to this Location using the normal rules. Instead, each time a player Moves any number of Clerks, they may pay 1  to Move 1 additional  from their pool to this Location.
3. When the Iron Dragon is Activated, any  currently Targeted is immediately Defeated. Scoring  and  follow the normal rules. Then, each player with any  in the Iron Dragon Location gets 2 .



# IRON DRAGON

## SETUP:


Place the Iron Dragon deck  
below the board.

## BEGINNING OF EVERY SPRING:

Reveal the top card of the deck.



This card shows the Targets  
of the Iron Dragon for the current Year.  
If there are no more cards to reveal,  
reshuffle the deck and reveal a new card.



Each time at least 1 of your   
would be Killed, you may save  
1 of them for free.



SURVIVALIST

You may Recruit each   
for 1  less.



# HERALD

*Outshout others – people will only hear about your glory.*






Each time you Upgrade ,  
Upgrade  for 2  less.



# SPIRITUAL LEADER

*When you're lost, follow the Tao.*



For each last   
you deal to a ,  
discard 1 .



# GLORY STEALER

*Show yourself at the right time and bask in undeserved glory.*

After your Activation step,  
pay 1  to Attack  
with all your   
from Rest Zones.






# LANCE MAKER

*It's an art to make a lance that breaks when needed.*

# ZHOU TONG



## ABILITY:

During the Overseer Income step, get 2   for each Wall Section with at least 1 of your  on Firing spots.

*An indispensable teacher of martial arts and archery, Zhou Tong trained many young heroes when he abandoned his role as a protector of Henan. He is an inspiring person whose teachings bloom in many eager, brave souls.*



## SETUP:






 6  3  3  5  2  40



# CAI XIANG



## ABILITY:

During your Activation step take    
or Attack with up to    
for each Activated Location  
with at least 2 of your .  
You cannot mix that effects.

*He holds many prosperous positions:  
a judge, a court writer, a constructor, and,  
in free time, a tea expert. One of his most famous  
works is Wan'an Bridge, which construction took  
seven years.*



## SETUP:

 5  5  4  2  1  69



When you get 🍀,  
you may pay 1 💎 to discard 1 🍀.  
You may repeat it  
for each 🍀 you get.



# COURT MUSICIAN



*A crafty distraction to avoid the stigma of failure.*



# SU DONGPO



## ABILITY:

After revealing Command cards, get   for each Command card with the same name as the one you played (including your Command card).

*Su Dongpo is well-known for his versatility – he is a hydraulic engineer, poet, and politician. He is also a meditation practitioner, but his true passion is food. He invented the Dongpo pork – a fragrant dish that brings delight to many tired soldiers.*



## SETUP:

 4  6  4  6  2  98



# BI SHENG



## ABILITY:

You cannot Upgrade and use .  
Each of your  counts as    
in each Location except Gold Mine.

*Bi Sheng was a commoner, but his wits gained him the fame of a miraculous inventor – his movable type technology changed the Chinese world of writing. Now, many militaristic books and economic treatises are printed in great numbers.*



## SETUP:

 3  5  4  4  0  15









# YANG YE



## ABILITY:

Each time you Save ,  
get 1  and 2  .

*The great defender of the Yanmen Pass  
is a great hunter, horse archer, and a dog  
as well as falcon breeder. He uses his experience  
with animals to train and command soldiers.*



## SETUP:

 2  4  3  7  2  55

